



REQUEST FOR BOARD ACTION

ITEM NO. 17.

DATE OF MEETING: June 7, 2010

REQUESTED BY: Rick Benton, County Manager

SHORT TITLE: Resolution Authorizing Shell Building Purchase Order Increases for George Alsina Architect (\$4,105) and Hanover Design Services, PA (\$21,996.25)

BACKGROUND: An increase in the purchase orders amount for the Shell Building design work is necessary for the architect (George Alsina AIA) and civil engineer (Hanover Design Services, PA) for the Pender Progress Corporation Shell Building project. The initial purchase order for Hanover Design Services did not include civil work for water and sewer services, NCDOT permits, additional storm water management evaluation, and other civil engineering services required. The initial purchase order for George Alsina AIA did not include document services, electrical design work, or construction administration.

SPECIFIC ACTION REQUESTED: To consider a resolution authorizing an increase in the purchase orders for architect (George Alsina AIA) and civil engineer (Hanover Design Services, PA) for the Pender Progress Corporation Shell Building project.

COUNTY MANAGER'S RECOMMENDATION

Respectfully recommend approval.

MB
Initial

RESOLUTION

NOW, THEREFORE BE IT RESOLVED by the Pender County Board of Commissioners that:

the Board hereby authorizes an increase in the purchase orders for architect (George Alsina AIA) and civil engineer (Hanover Design Services, PA) for the Pender Progress Corporation Shell Building project as indicated below. The Chairman/County Manager is authorized to execute any/all documents necessary to implement this resolution.

George Alsina AIA: Increase Purchase Order # 1046 to \$13,605 (Increase of \$4,105)

Hanover Design Services, PA: Increase Purchase Order #1047 to \$35,963.75 (Increase of \$21,996.25)

AMENDMENTS:

MOVED _____ SECONDED _____

APPROVED _____ DENIED _____ UNANIMOUS _____

YEA VOTES: Tate ___ Blanchard ___ Brown ___ Rivenbark ___ Williams ___

Jimmy T. Tate, Chairman 6/7/10
Date

ATTEST 6/7/10
Date